

## Writing Extension Option 4: Dialogue Writing – Bringing Your Characters to Life

### Overview:

In this lesson, students will write short pieces of dialogue between characters in their game.

Dialogue not only helps players understand the characters' personalities and emotions, but it can also be added into their final Bloxels games during story scenes, character interactions, or cutscenes.

This lesson focuses on teaching students how to **properly write dialogue**, using quotation marks and speaker tags, while also building story depth.

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### Objectives:

- Students will write a short dialogue between two characters using correct punctuation.
  - Students will practice showing character emotion, conflict, or humor through dialogue.
  - Students will create dialogue that could later be used in their game designs.
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### Materials:

- Dialogue Planning Sheet (optional)
  - Student notebooks or writing paper
  - Pencils or pens
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### Procedure:

#### 1. Introduction (5–10 minutes):

- Explain that many video games include dialogue: characters talk to each other to explain missions, reveal clues, or show emotions.

- Remind students: the dialogue they write today **can be added into their final game later** if they want!
- Introduce basic dialogue rules:
  - Use **quotation marks** around spoken words.
  - Start a **new paragraph** when a different character speaks.

## 2. Teacher Model (5–10 minutes):

- Model a simple conversation between two characters, showing correct punctuation:

Hero: "I'm ready to stop you!"

Boss: "You can try, but you'll never defeat me!"

Hero: "We'll see about that!"

- Point out how each speaker's line is in quotes and how a new line starts when a new character talks.

## 3. Student Writing (20–30 minutes):

- Students write a short conversation (4–10 lines) between their hero and boss (or another character).
- Encourage them to show emotions like excitement, anger, fear, or humor through the dialogue.

## 4. Optional Sharing (5–10 minutes):

- Students can pair up and read their dialogues aloud.
- Celebrate creative or funny exchanges!